
Subject: Full text of 11 classic flight simulation books on the web
Posted by [Kevin Savetz](#) on Fri, 22 Jul 2005 05:11:45 GMT
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FlightSimBooks.com is a new site that features the full text of eleven classic flight simulation books.

<http://www.FlightSimBooks.com>

More than 2,200 printed pages have been digitized into 800+ web pages.
The titles available are:

- Jet Fighter School and Jet Fighter School II by Richard G. Sheffield
- Flying on Instruments with Flight Simulator by Jonathan M. Stern
- Learning to Fly with Flight Simulator and Realistic Commercial Flying with Flight Simulator by John Rafferty
- 40 Great Flight Simulator Adventures, 40 More Great Flight Simulator Adventures, Flight Simulator Co-Pilot, Flying Flight Simulator, Runway USA, and A Flight Simulator Odyssey by Charles Gulick

These books, published from 1985-1989, cover Microsoft Flight Simulator and Sublogic Flight Simulator software, plus other flight sim programs including F-15 Strike Eagle and Sublogic's Jet. Users who prefer more modern flight simulators will find that many of the techniques and situations described in these books, such as aerobatic maneuvers and instrument flying techniques, remain relevant to newer flight simulators.

All of the books are available with the gracious permission of their authors.

FlightSimBooks.com was created by Kevin Savetz with help from volunteers. His other classic computing sites include AtariArchives.org, which offers the full text of 30 classic computing books; and Classic Computer Magazine Archive (www.atarimagazines.com), which offers full text of Compute!, Creative Computing, Antic, and other early computer magazines.

Enjoy!
Kevin

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