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Subject: turbo-digest digest, Volume 11, Issue 16  
Posted by [Anonymous](#) on Fri, 27 Jul 2012 05:23:37 GMT  
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Originally posted by:

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In this issue:

Few Problems with Ys IV English  
Re: Few Problems with Ys IV English

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From: elcapitano69@cox.net  
Date: Mon Jan 24 19:30:18 EST 2005  
Subject: Few Problems with Ys IV English

Hi all,

now, so I got my brother to dig out my disc and make a virtual image  
that I now have on my laptop.

2.) With DOS Magic Engine, the game works, but half the soundtrack

3.) With Windows Magic Engine, everything works perfect except that

went ahead and made both just in case.)

5.) HU GO almost works. I can get to the old Duo 3.00 Boot screen  
and when I hit RUN, the EMU shuts down and boots me back out to my  
desktop.

speed. Can anyone send me an email direct and tell me what to do?  
Thanks all,

Joseph

P.S. Can anyone confirm the rumors that Konami left JDK out of the  
American Ys VI and made a really bad substitute soundtrack?

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From: talbyn@gmail.com  
Date: Mon Jan 24 20:42:59 EST 2005  
Subject: Re: Few Problems with Ys IV English

Apparently some of the music has been changed for the PS2 version of Ys VI in both America and Japan. I've actually heard nothing but positive things about it... from what I understand it's the same music, just arranged to better synth/orchestra/whatever. Someone correct me if I'm wrong, though.

-Joe R.

>  
> P.S. Can anyone confirm the rumors that Konami left JDK out of the  
> American Ys VI and made a really bad substitute soundtrack?  
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--- Turbo List Information -----

For the complete list of all PCEngine/Turbo games ever released (includes titles and catalog information), be sure to check out [pce.complete.catalog](http://pce.complete.catalog) available from the Turbo List Fileserver.