
Subject: Religious themes in BSG.

Posted by [BillV2320](#) on Thu, 02 May 2013 05:13:05 GMT

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When the new came out i thought the overarching religious, almost hoaky, themes would be toned down or dispensed with but it ended up the new had even more overt and more ludicrous religio elements!

At least in the original, the 'Ships of Light' and Iblis were theorized to be some more advanced form of mankind and no really omnipotent deity sticking its hand in some Grand Destiny was evident as with the new with harlot-angels and lazarus-Starbucks and a cruel God necessitating wiping out all but 50,000 humans and flinging them from one faith shattering epiphany to the next in some bitter crucible to prove Faith.

And dont even get into the idea of robots worshipping a human god-concept.

ROBBY THE GEODUCK LIVES!

Subject: Re: Religious themes in BSG.

Posted by [RT](#) on Mon, 06 May 2013 03:18:27 GMT

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"J.R.R. Bob Dobbs EPV" wrote:

>

> When the new came out i thought the overarching religious, almost hoaky,
> themes would be toned down or dispensed with but it ended up the new had
> even more overt and more ludicrous religio elements!

Galactica was "post 9-11 cinema". That's why it was so popular and lasted several seasons. It tapped into those feelings with a monotheistic enemy wanted what amounted to jihad.

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Hoaky from the word go. It was nice to see Macnee as Iblis, tho.

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> sticking its hand in some Grand Destiny was evident as with the new with
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> epiphany to the next in some bitter crucible to prove Faith.

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>

> ROBBY THE GEODUCK LIVES!

Subject: Re: Religious themes in BSG.

Posted by [Anonymous](#) on Tue, 12 Apr 2016 06:06:19 GMT

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Originally posted by: Talwyn
