
Subject: Re: C64 Wizardry: GPs "Formula" In New Char Creation?

Posted by [Anonymous](#) on Sat, 01 Oct 2011 13:30:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

Originally posted by: WinstonSmith6079

On Sep 30, 9:01 am, ZappedC64 <n...@me.com> wrote:

> On Fri, 30 Sep 2011 04:52:24 -0700 (PDT), WinstonSmith6079

>

> <winstonsmith6...@gmail.com> wrote:

>> Yeah gee, I sure wish some smart program-reading person would like do
>> that.

>

>> And I looked and looked and looked all over for a trainer for the C64
>> ver. of Wizardry, but I didn't find one. :(

>

> Haha! Ah yes... I remmeber having a character editor for Wizardy on
> my Apple //e. I loved Wizardy! I found a boxed set of all the
> Wizardry's a (C64) few years ago... I should probably take it out of
> the plastic one of these days.

>

> I'm sure there is a C64 based Wizardry character editor out there
> somewhere.

>

> /Zapped/

I hope so. I'd think so too, but I can't find any such thing. I
wonder if it might be that maybe there was one out there in the Good
Old Days™, but is now lost and can't be found anywhere.

But whatever the case may be, I have yet to find one anywhere. :(
