Subject: Full text of 11 classic flight simulation books on the web
Posted by Kevin Savetz on Fri, 22 Jul 2005 05:11:45 GMT
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FlightSimBooks.com is a new site that features the full text of eleven
classic flight simulation books.

   http://www.FlightSimBooks.com

More than 2,200 printed pages have been digitized into 800+ web pages.
The titles available are:

  - Jet Fighter School and Jet Fighter School II by Richard G. Sheffield

  - Flying on Instruments with Flight Simulator by Jonathan M. Stern

  - Learning to Fly with Flight Simulator and Realistic Commercial
Flying with Flight Simulator by John Rafferty

  - 40 Great Flight Simulator Adventures, 40 More Great Flight
Simulator Adventures, Flight Simulator Co-Pilot, Flying Flight
Simulator, Runway USA, and A Flight Simulator Odyssey by Charles Gulick

These books, published from 1985-1989, cover Microsoft Flight Simulator
and Sublogic Flight Simulator software, plus other flight sim programs
including F-15 Strike Eagle and Sublogic's Jet. Users who prefer more
modern flight simulators will find that many of the techniques and
situations described in these books, such as aerobatic maneuvers and
instrument flying techniques, remain relevant to newer flight simulators.

All of the books are available with the gracious permission of their
authors.

FlightSimBooks.com was created by Kevin Savetz with help from
volunteers. His other classic computing sites include AtariArchives.org,
which offers the full text of 30 classic computing books; and Classic
Computer Magazine Archive (www.atarimagazines.com), which offers full
text of Compute!, Creative Computing, Antic, and other early computer
magazines.

Enjoy!
Kevin
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Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org   - http://www.atariarchives.org
& Retro Roundup   - http://www.retroroundup.com