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Subject: [VICE] Why does net play need the exact same version on the other side?  
Posted by [Andreas Kohlbach](#) on Sat, 21 Feb 2015 21:50:36 GMT

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I am still trying to get somebody to test the netplay function of the VICE emulator with me. Was lucky and a guy from the UK was willing to test it with me.

We both had port 6502 open and so each could be server or client at some point. What happened is that VICE usually froze after the other tried to connect as client. Or the client crashed right away when initiating the connection.

I did some research and some web sources suggest that you need exactly the same versions on both machines. Which was not the case here. We not even had the same OS (he has Mac, I have Linux).

If this is true, why so? Is the netplay function this experimental that there are frequent updates from version to version which makes them incompatible to any other version?

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Andreas

I wish my grass was emo. Then it would cut itself.

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