Subject: ST char screen I/O query!?!
Posted by Anonymous on Fri, 21 Mar 1986 16:29:00 GMT
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Anybody in net-land who can help me?

I'm searching the screen memory of the ST or a pointer to it when the
ST is in command mode (COMMAND.TOS) or it is in a TOS application.
I want to do direct character
screen I/O like you can do on the IBM-PC, that means
I want to write directly into the character screen memory. I know that you
can do this in the pixel memory, as there are several hints mentioned in
the developers kit documentation, but there is no word about a
character buffer. Any hints are welcome. Please send e-mail to

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