
Subject: What is Gdos??

Posted by [bammi](#) on Sun, 23 Mar 1986 06:37:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

<pre>

Article-I.D.: cwruecmp.1447

Posted: Sun Mar 23 01:37:51 1986

Date-Received: Tue, 25-Mar-86 03:45:53 EST

Organization: CWRU Dept. Computer Eng., Cleveland, OH

Lines: 28

These questions are for Atari or anyone who may know something about them.

- 1) What exactly is Gdos?
- 2) It is supposedly available to developers now. Is it?
- 3) There is apparently a fix to ar68 that is rumored to make the size of the object files even. Is there a fix? What does it fix?
- 4) Once you put a reasonable number of files on the harddisk it gets ungodly slow when trying to open a file for write/create. Reading files is still fine. Why is this so ? (I use the new AHDI that is making the rounds nowadays).
- 5) The documentation for DUP and FORCE (\$45 and \$46 in Gemdos) in the HH guide is very vague. Could you clarify the difference between them?

As they say, thanks in advance.

--

Jwahar R. Bammi

Usenet:!decvax!cwruecmp!bammi

CSnet: bammi@case

Arpa: bammi%case@csnet-relay

CompuServe: 71515,155

</pre>