Message-ID:
Date: Fri, 8-Mar-85 14:00:25 EST
Article-I.D.: utcs.470
Posted: Fri Mar 8 14:00:25 1985
Date-Received: Fri, 8-Mar-85 14:47:41 EST
Organization: University of Toronto - General Purpose UNIX
Lines: 29

 A while back, someone was asking about the Wizardry scenario editor.
I have this editor and am willing to share it. Before anyone flames me for
piracy let me say that, although I got it from a friend, there is nothing on
the disk that indicates that it has been copyrighted (it doesn't even have a
title) or that it is the product of any company or individual. I was told
that it is a hacker product distributed for free.

 The editor is great: it lets you edit maps, monsters, items, characters,
treasure tables and encounter tables, and monster pictures. We have created a
Wizardry Users Group (W.U.G.) to distribute scenarios developed by members
(we currently have 3). The editor is complex and completely undocumented, so we
spent many hours figuring it out and have written our own manual. Anyone
wishing to join this group can do so by mailing me (FAST- I will soon be off
the net) for the details. There is a NOMINAL charge for this to cover costs of
disks and photocopies.

 I have also written a program that will let you use wizardry pictures in
your own Pascal programs. If you are interested in this, let me know.

 Oh yeah, if you don't have two drives then you can't use the editor, but
can run the new scenarios.
--

         "I'll be back! ... With nuclear weapons!

Hobie Orris   University of Toronto   {decvax|harpo|ihnp4}!utcs!hobie
    Computing Services