Subject: Wizardry III disk storage map
Posted by hardware on Tue, 17 Sep 2013 18:47:17 GMT
View Forum Message <> Reply to Message

Message-ID:
Date: Fri, 22-Feb-85 11:04:27 EST
Article-I.D.: watmath.11608
Posted: Fri Feb 22 11:04:27 1985
Date-Received: Tue, 26-Feb-85 06:20:19 EST
Distribution: net
Organization: U of Waterloo, Ontario
Lines: 24
Xref: watmath net.micro.apple:1689 net.games:1650

Help, I was playing Wizardry III, when my party of one good lord, and one good
samurai, turned into one good lord, and one EVIL sam. both in one party! well,
now having an evil character of level 7 I tried to go to level three from level
one, and before when it just sent me to the castle, now permitted me to venture
up. Much to my dismay, I met some men in arms, and women in robes, and promptly
died!

I am now wanting to cheat a little, by restoring the status bit on my back up
disk. However, since I don't have a boltac's mail order catalog for the third   scenario, I will have to
do it by hand.

Does anyone know the location, in track,sector, and bit number of all the
attributes of a character? Even some of them would help. Thanks alot,
Lord Beirnes and Fig2 will thank you.

    Andrew Rahme.
        hardware@watmath
    University of Waterloo
    Waterloo Ontario
    Canada.