
Subject: graphics include files
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Reply-To: dale@tooter.UUCP ()
Organization: Commodore-Amiga Inc., 983 University Ave #D, Los Gatos CA 95030
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This is a note to assembly language programmers.
If there is a difference in capitalization between equivalent .h(c) and .i(asm) files then use the spelling in the .h file. Correct the spelling in the .i files by editing the .i file. As new releases of the include files come out fixes to inconsistent naming between .h and .i files will be done in this manner. This is only for the include files in the graphics directory though. I do not want to discuss the inconsistencies in naming in the other directories.

Thanks
Dale Luck